

**Office Use Only**

Date: \_\_\_\_\_ Age Group: 18-24  25-34  35+

Staff Initial: \_\_\_\_\_

Payment Amount: \_\_\_\_\_ Division Height: 6'2"  Open

Waitlist: \_\_\_\_\_  Free Throw

Comments: \_\_\_\_\_

**TEAM NAME**

\_\_\_\_\_

**TEAM CAPTAIN**

First Name: \_\_\_\_\_

Last Name: \_\_\_\_\_

Email: \_\_\_\_\_ @ \_\_\_\_\_

Phone Number: (\_\_\_\_) \_\_\_\_\_ - \_\_\_\_\_

Street Address: \_\_\_\_\_

City: \_\_\_\_\_

State: \_\_\_\_\_ Zip: \_\_\_\_\_

Height: \_\_\_ ft. \_\_\_ in. DOB: \_\_\_ / \_\_\_ / \_\_\_

**PLAYER 2**

First Name: \_\_\_\_\_

Last Name: \_\_\_\_\_

Email: \_\_\_\_\_ @ \_\_\_\_\_

Phone Number: (\_\_\_\_) \_\_\_\_\_ - \_\_\_\_\_

Height: \_\_\_ ft. \_\_\_ in. DOB: \_\_\_ / \_\_\_ / \_\_\_

**PLAYER INFORMATION & ELIGIBILITY**

1. Identification for each player (e.g., birth certificate, driver's license, other photo ID, etc..) is required at on-site registration to verify information provided on the original team application. (i.e., age, height).
2. Players must be prepared to show identification throughout the tournament weekend.
3. If any of a player's personal information listed on the team application is inaccurate, the player will be eliminated from participation in the tournament.
4. Eligibility problems will be enforced from point of discovery. No replay of games or adjustments will be allowed for previous contests and standing involving the team in question.
5. NO REFUNDS WILL BE GIVEN FOR ANY REASON AFTER THE ENTRY DEADLINE!

**PLAYER 3**

First Name: \_\_\_\_\_

Last Name: \_\_\_\_\_

Email: \_\_\_\_\_ @ \_\_\_\_\_

Phone Number: (\_\_\_\_) \_\_\_\_\_ - \_\_\_\_\_

Height: \_\_\_ ft. \_\_\_ in. DOB: \_\_\_ / \_\_\_ / \_\_\_

**PLAYER 4**

First Name: \_\_\_\_\_

Last Name: \_\_\_\_\_

Email: \_\_\_\_\_ @ \_\_\_\_\_

Phone Number: (\_\_\_\_) \_\_\_\_\_ - \_\_\_\_\_

Height: \_\_\_ ft. \_\_\_ in. DOB: \_\_\_ / \_\_\_ / \_\_\_

# 3 ON 3 Basketball TOURNAMENT

## Free Throw Competition



Presented by the  
City Of Walnut

March 13 - 14, 2010

# GAME RULES AND REGULATIONS

- NO DUNKING
- NO ALCOHOLIC BEVERAGE
- NO TOBACCO PRODUCTS
- NO FIGHTING BEFORE DURING OR AFTER THE GAME.

## Pre-Game and Scheduling

1. Game schedule will be posted in designated location within the gymnasium. Make sure to keep your team informed on any updates to game times and court location.
2. All games may start and be completed with any number of players (3, 2, 1).
3. Only those teams scheduled to play are allowed to occupy the court at the scheduled time.
4. Teams must be at their court at the scheduled game time, even if games are “running behind” for any reason. Team should be at their designated court 30 minutes before the scheduled game time.
5. **Games may start up to 10 minutes early if the tournament is ahead of schedule.**
6. **No dunking** is allowed during warm ups or game. Any participant registered to play may be dismissed from the tournament. Entry fee will not be refunded.

## Time-Outs and Substitutions

1. Each team is allowed one (1) minute time-out per game. 35+ division is allowed two (1) minute time-out pre game.
2. Championship games will be allowed one (1) minute time-out and one (30) second. Championship games for the 35+ will be allowed two (1) minute time-out and one (30) second time out.
3. If a teammate or official calls a time out due to an obvious injury, then that player must sub-out until the next dead ball (only if there is a substitution available).
4. A player may substitute during any dead ball situation.

## Uniform

1. All players of a team must wear **similar color jerseys** that are double sided (one side light color and one side dark color).
2. Home team will always wear the lighter side jerseys.
3. Jewelry (earrings, rings, watches, etc..), hats, bandanas, and/ or hard casts are not allowed in tournament games. Any player that does not remove such items will not be eligible to play.

## Live Ball/ Dead Ball Possession

1. A coin toss will determine team to inbound first.
2. The ball will change possession after each scored basket.
3. Jump balls will be called by the officials/court monitor.
4. Top, bottom, sides of the backboard are all in play, only the back of the backboard is not in play and will result in a turnover.
5. The ball must be checked by an opposing player before it is put into play. The player must pass the ball in while standing out-of bounds at the top of the court to begin play within 5 seconds.
6. All fouls and violations will be played out-of-bounds at the top of the court
7. Out-of-bounds will be inbound from the top of the court.
8. When the ball changes possession that team **must back court**. This is when the ball handler takes the ball pass the three point range. Both feet and the ball must be behind the three point range line.
9. Any infraction of these regulations will result in loss of possession of the ball.

## Safety

1. **No alcoholic beverage or tobacco products will be permitted.**
2. Any player who is bleeding or has blood on his/her skin, or uniform must leave the game for appropriate treatment. Player may return to the game once the bleeding has stop and any bloodstains gone from clothing.

## Scoring

1. A field goal is worth **1 point**
2. Goals from beyond the 21-foot arc (3 point line) is worth **2 points**.
3. Games will be won by; **20 points win by 2**, up to a maximum of 25 points. (ex: 21-19, 20-18, 25-24)
4. All games will have a **20 minute time limit**. The starting time will be recorded at the start of the game.
5. If the game is tied after 20 minutes of play and both teams are tied, an official or court monitor will then flip a coin to take out. The first team to score will be the winner.

## FREETHROW CONTEST RULES

1. **Each person will have a maximum time of 3 minutes to get in 15 free throw shots.**
2. The person with the highest shooting percentage will be declared the winner.
3. In the case of a tie shooting percentage, another round will be added with **10 shots and maximum time of 3 minutes**.
4. Each shooter must be ready to move to the next open court upon announcement.
5. Each player can take up to **1 minute to warm up**.

## Prizes

1. Prize money is based on the number of entries with a minimum base prize money.
2. Minimum prize money for the 3on3 tournament is \$150 per team, per division.
3. Minimum prize money for Free Throw Contest \$60.